Configuration Management - Using Puppet

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Our Target

- ☐ Share several files
 - Configuration files (httpd.conf)
 - Regular data files (wallpapaer.jpg)
- ☐ System-wide configuration
 - Add/Modify users
 - Install applications
 - Enable / disable services
- ☐ Execute specific scripts on each host
- ☐ Manage large number of client hosts, but...
 - No human operation on each host
 - No expensive servers (means low-loading on servers)

Type of File Management

- ☐ Exported by some host (shared client-server)
 - Only one copy on server
 - NFS · NIS
 - Online shared
 - When server die: all functionality stopped
- ☐ Pushed by some host (deployment)
 - Eventually one copy for each client
 - Puppet, Salt-stack, Chef
 - Offline distributed
 - When server die: host still works fine
 - > Although the information may not up-to-date

Puppet – Introduction (1)



- ☐ A configuration management system implemented in Ruby
 - Published by PuppetLabs
 - Open source version is available
 - No need to know about Ruby, puppet has its own language
- ☐ Master-Agent architecture
- ☐ Cross platform agents
 - FreeBSD, Linux, even Windows
- ☐ Use 'push' model to share files
 - Every agent will receive one copy
- ☐ Low load on master
 - Nothing to do if all agents are up-to-date
 - A moderate server can serve hundreds of agents

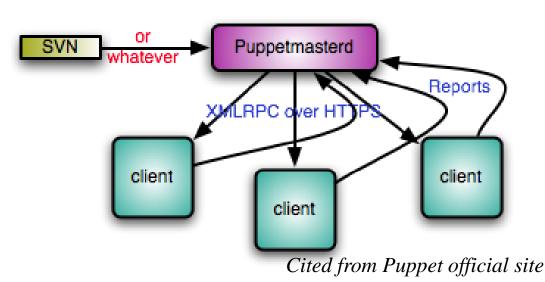


Puppet – Introduction (2)

- ☐ Recipe-like design
 - Write 'recipe' to construct a host
 - Called 'manifest'
 - Only care about 'result'
 - ➤ Almost no system-specific command needed
 - E.g. Declared that user 'lctseng' must exist with passowd "uccu"
 - Don't need to write 'adduser' command in FreeBSD
- ☐ Module design
 - Separate functionality info modules
 - Enable / Disable modules on the fly
- ☐ Many community recourses
 - Install variety of modules from "puppet forge"

Puppet – Architecture

- ☐ Master (server)
 - Write and keep the manifests
 - Passively wait for connection from agents
- ☐ Agent (client)
 - Fetch manifests from master (periodically or manually)
 - Compare and execute manifests if needed
 - Report status to master

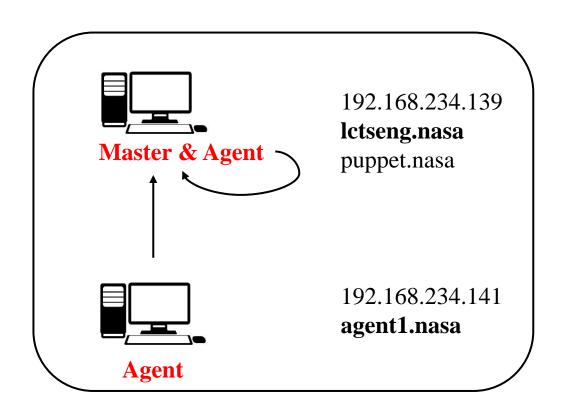


In this course

- ☐ Time limitation
 - Only featured functionality is discussed
 - Basic deployment on both master and agent
- ☐ A simple project involved master and agent
 - Simple manifest and module building
 - Step by step introduction
 - May involved skills required in homework
- ☐ Reference
 - Puppet document: Quick Start
 - http://docs.puppetlabs.com/puppet/4.3/reference/quick_start.html
 - Puppet on FreeBSD
 - https://deuterion.net/sysadmin/2014/08/25/puppet-master-agent-installation-on-freebsd/

Simple Project - Overall Architecture

- \square 1 master, 2 agents
 - Master is also an agent of itself
 - Within VMWare virtual network, no DNS services, using /etc/hosts



Simple Project - Functionality

- ☐ Different manifests for different agents
- ☐ File distribution
 - Different from NFS
 - Everything store in local filesystem
 - After transfer, files can be access even agents are offline
- ☐ Offline user management
 - Different from NIS
 - Manage local user
- ☐ Service deployment
 - Install and activate services on all agents
- ☐ Command execution
 - Execute programs on all agents

Setup a puppet master (1)

- Installation

- ☐ sysutils/puppet4
 - Port or pkg
 - Don't install version 3(sysutils/puppet37), syntax is different!
- ☐ Enable in /etc/rc.conf
 - puppetmaster_enable="YES"
- ☐ Configuration directory
 - /usr/local/etc/puppet/
 - All configuration & manifest files

Setup a puppet master (2)

- puppet.conf for master
- ☐ Generate a sample configuration file
 - puppet master --genconfig > /usr/local/etc/puppet/puppet.conf
 - Permission: save as another file and *sudo* rename it
- ☐ Edit puppet.conf
 - Only show different parts

```
[main]
  environmentpath = /usr/local/etc/puppet/environments
```

Setup a puppet master (3)

- Other configuration

- Create directories for manifests and modules
 - mkdir -p /usr/local/etc/puppet/environments/production/manifests
 - mkdir -p /usr/local/etc/puppet/environments/production/modules
- ☐ Create environment configuration file
 - /usr/local/etc/puppet/environments/production/environment.conf

```
modulepath = /usr/local/etc/puppet/modules:/usr/share/puppet/modules
manifest = /usr/local/etc/puppet/environments/production/manifests/site.pp
```

- ☐ Firewalling (Access control in Puppet)
 - Rename auth.conf-dist info auth.conf
 - Add your IP entry in the top of file to allow access

```
path ~ /puppet/v3/.*
auth no
allow_ip 192.168.0.0/16, 127.0.0.1
```

Setup a puppet master (4)

- Manifest

- ☐ Recipe written in puppet DSL language (*.pp)
 - Domain Specific Language
- ☐ Describe a 'result'
 - Don't need to know about commands on specific system
- ☐ Main manifest
 - /usr/local/etc/puppet/environments/production/manifests/site.pp
 - The entry point
 - Sample configuration (create an empty file on agents)

```
node default {
  file { '/tmp/test-puppet':
    ensure => present,
  }
}
```

> For each(default) agent, create an empty file: /tmp/test-puppet

Setup a puppet master (5)

- Start Master Daemon

- ☐ Start service via rc script or 'service'
 - service puppetmaster start
- ☐ There may be some warning messages
 - Warn for deprecation settings
 - Don't care in most cases

```
7:23pm lctseng@lctseng(192.168.234.139)[/tmp]
[W1] > sudo service puppetmaster start
Warning: Setting configtimeout is deprecated.
   (at /usr/local/lib/ruby/site_ruby/2.1/puppet/settings.rb:1142:in `issue_deprecation_warning
Performing sanity check of puppetmaster configuration: Warning: Setting configtimeout is depre
   (at /usr/local/lib/ruby/site_ruby/2.1/puppet/settings.rb:1142:in `issue_deprecation_warning
OK
Starting puppetmaster.
```

Setup a puppet master as agent (1)

- ☐ Configure master as agent of itself
 - Much easier than normal agents
- ☐ Add puppet_enable="YES" in /etc/rc.conf
- ☐ Add [agent] section in puppet.conf
 - Server name should be master's hostname
 - Find hostname by 'hostname' command

```
[main]
...
[agent]
server = puppet.nasa
[master]
...
```

Setup a puppet master as agent (2)

- ☐ Edit /etc/hosts
 - Add your puppet master's hostname in 127.0.0.1 entry
 - Agents must have the same domain as master!

- ☐ Start puppet agent daemon
 - service puppet start

Setup a puppet master as agent (3)

- ☐ Trigger puppet manually to fetch manifest
 - puppet agent –t
 - > t : trigger

Setup a normal puppet agent (1)

- Basic setup
- ☐ Install the same version of puppet
- ☐ Add puppet_enable="YES" in /etc/rc.conf
- ☐ Copy puppet agent config file
 - Rename puppet.conf-dist to puppet.conf
 - Edit [agent] section

```
[agent] server = puppet.nasa (around line 980)
```

- Fill master's hostname
- ☐ Add master's hostname in /etc/hosts
 - Need to find out master's IP first

```
192.168.234.139 puppet.nasa puppet
```

Setup a normal puppet agent (2)

- Basic setup
- ☐ Ensure your hostname is under the same domain as master
 - You can use "bsdconfig" command to change hostname
 - ➤ Networking Management → Hostname/Domain
 - For example, set agent's hostname as 'agent1.nasa'
 - While the master could be 'puppet.nasa'
- ☐ Start puppet service
 - service puppet start

Setup a normal puppet agent (3)

- Signing certificate
- ☐ We don't want strangers to access our manifest
 - Master needed to sign the new agent
- ☐ When first run 'puppet agent -t' on agents

```
8:44pm lctseng@agent1(192.168.234.141)[/usr/local/etc/puppet]
[W2] > sudo puppet agent -t
Warning: Setting configtimeout is deprecated.
(at /usr/local/lib/ruby/site_ruby/2.1/puppet/settings.rb:1
Exiting; no certificate found and waitforcert is disabled
```

☐ We need to go back to master and sign for this agent

Setup a normal puppet agent (4)

- Master signs for new agent
- ☐ On master, we can list all certificates
 - puppet cert --list --all

```
"agent1.nasa" (SHA256) 18:E9:A2:75:BD:2C:D...
+ "lctseng.nasa" (SHA256) FF:74:3C:85:44:88:D... (alt names: "DNS:puppet.nasa")

Master itself
```

- "+" in the beginning : signed agents
- ☐ Then we can sign the new agent
 - puppet cert --sign agent1.nasa
- ☐ List the certificate again
 - Both signed

```
+ "agent1.nasa" (SHA256) 18:E9:A2:75:BD:2C:D...
+ "lctseng.nasa" (SHA256) FF:74:3C:85:44:88:D... (alt names: "DNS:puppet.nasa")
```

☐ Add agent's IP into master/agent's /etc/hosts

```
192.168.234.141 agent1.nasa
```

Setup a normal puppet agent (5)

- Trigger

- ☐ Agent trigger
 - puppet agent –t

```
10:12pm lctseng@agent1(192.168.234.141)[/usr/local/etc/puppet]
[W2] > sudo puppet agent -t
Warning: Setting configtimeout is deprecated.
    (at /usr/local/lib/ruby/site_ruby/2.1/puppet/settings.rb:1142:in `issue_deprecation_warni
Info: Retrieving pluginfacts
Info: Retrieving plugin
Info: Caching catalog for 101amd64-quarterly-job-23.nyi.freebsd.org
Info: Applying configuration version '1450192859'
Notice: /Stage[main]/Main/Node[__node_regexp__agent1.nasa]/File[/tmp/test-puppet-agent]/ensu
Notice: Applied catalog in 0.02 seconds
```

Simple Project – Node definition(1)

- ☐ In previous site.pp, manifest applied for all agents
 - "node default" means all node without specific settings
- ☐ Node definition: make difference between agents
- ☐ Basic syntax

- ☐ Reference
 - https://docs.puppetlabs.com/puppet/latest/reference/lang_node_definitions.html

Simple Project – Node definition(2)

☐ For example, we want to push different files to different agents

```
# For all agents who doesn't match
node default {
  file { '/tmp/test-puppet-default':
    ensure => present,
  }
}
# for agent1.nasa
node /^agent1.nasa$/ {
  file { '/tmp/test-puppet-agent1':
    ensure => present,
  }
}
```

Every option should ended with comma!

- ☐ Result
 - lctseng.nasa: /tmp/test-puppet-default
 - agent1.nasa: /tmp/test-puppet-agent1

Simple Project – Class definition(1)

- ☐ If we want to do similar settings on multiple nodes
- ☐ Define a class and put manifests in it

```
class <class-name> {
    <manifests>
    <manifests>
    ...
}
```

☐ Then **include** it in node definition

```
node <node-name> {
  include <class-name1>
  include <class-name2>
  ...
  <manifests>
    <manifests>
    ...
}
```

- ☐ Reference
 - https://docs.puppetlabs.com/puppet/latest/reference/lang_classes.html

Simple Project – Class definition(2)

☐ For example, we want to create common files on both agents

```
class common_file {
  file { '/tmp/test-puppet-common':
    ensure => present,
  }
}
```

□ **include** it in node definition

```
node default {
  include common_file
  file { '/tmp/test-puppet':
    ensure => present,
  }
}
```

Simple Project – Class definition(3)

☐ Classes can be nested

```
class common file {
  file { '/tmp/test-puppet-common':
                => present,
    ensure
class basic settings {
  include common file
node default {
 include basic_settings
  file { '/tmp/test-puppet':
                => present,
    ensure
}
```

Simple Project – Module definition(1)

- ☐ Puppet has modular design
 - It not a good idea to put all things in site.pp
 - Easy to manage with VCS (Git, SVN)
- ☐ Split your classes into modules
- ☐ Module path
 - /usr/local/etc/puppet/modules/<module-name>/
- ☐ Two subdirectories
 - <module-name>/manifests
 - ➤ *.pp files
 - <module-name>/files
 - > Files that needed to transfer to agents
- ☐ Reference
 - https://docs.puppetlabs.com/puppet/latest/reference/modules_fundamentals.html

Simple Project – Module definition(2)

- ☐ For example, rewrite *class basic_settings* into module
- ☐ Step 1: create module directories
 - Under /usr/local/etc/puppet/modules
 - mkdir -p basic_settings/manifests
 - mkdir -p basic_settings/files
- ☐ Step 2: write entry point manifest for this module
 - Create basic_settings/manifests/init.pp
 - Write your class definition inside

```
class basic_settings {
  include basic_settings::common_file
  <other-manifests>
  ...
}
```

Simple Project – Module definition(3)

- ☐ Step 3. define submodule
 - Like namespace in C++
 - Create submodule file: basic_settings/manifests/common_file.pp

```
class basic_settings::common_file {
  file { '/tmp/test-puppet-common':
    ensure => present,
  }
}
```

☐ Step 4. In node definition, only include **basic_settings**

```
node default {
  include basic_settings
  <other-manifests>
  ...
}
```

Simple Project – File Distribution(1)

- ☐ Transfer files/directories from master to agents
 - Not just create an empty file!
 - Must write in modules, not in site.pp
- ☐ Reference
 - https://docs.puppetlabs.com/references/latest/type.html#file

Simple Project – File Distribution(2)

☐ Syntax

Assume your file/directory is <module-name>/files/<file-name>

```
file { '/agent/path/to/file'
  ensure => [present|absent|directory],
  source => 'puppet:///modules/<module-name>/<file-name>',
  recurse => true, # for directory copy
  owner => <owner user>,
  group => <owner group>,
  mode => <permission> Note: 'files' directory must not appear
}
```

- ensure => directory : only for create empty directory
- recurse:
 - > For directory
 - ➤ If absent, only create an empty directory
- mode
 - ➤ File permissions
 - Could be '0644' or 'ug+rwx'

Simple Project – File Distribution(3)

☐ Example

- In basic_settings::commin_file
- Send /etc/motd file and /usr/local/etc/apache24 directory
- Copy them under basic_settings/files/

```
class basic settings::common file {
 file { '/etc/motd':
   ensure
              => present,
   source => 'puppet:///modules/basic settings/motd',
   owner => 'root',
   group => 'wheel',
         => '0644',
   mode
 file { '/usr/local/etc/apache24':
              => present,
   ensure
   source => 'puppet:///modules/basic settings/apache24',
              => true,
   recurse
}
```

Simple Project – User Management(1)

- ☐ Create/Modify users
- ☐ There are many features can applied
 - Only select several important options
- ☐ Reference
 - https://docs.puppetlabs.com/references/latest/type.html#user

Simple Project – User Management(2)

☐ Syntax

```
user { <user-name>:
    ensure => [present|absent],
    uid => <uid>,
    groups => <array-of-groups>,
    home => <home-directory>,
    password => <hashed-password>,
    shell => <full-path-of-shell>,
}
```

- Home directory will not be created
 - ➤ Use 'file' statement mentioned previously
- Password must in hashed format
 - What you see in master.passwd
 - ➤ E.g. \$6\$8psV5ze69dPWnyeU\$eWBb5x1O80mFD6984ZQ/oiB/y1oK89eZakQCnBQ LptO3MBeqTJvJ3gV31XQbUmKfYZMdn3/vYniMTKrGX643a/

Simple Project – User Management(3)

☐ Example

```
user { 'ppuser':
    ensure => present,
    uid => 15566,
    groups => ['wheel','staff'],
    home => '/home/ppuser',
    password => '$6$8psV5ze...MTKrGX643a/',
    shell => '/bin/sh',
}
```

☐ Create an empty home directory for him

```
file { '/home/ppuser':
    ensure => directory,
}
```

Simple Project – Service Deployment

- Install application(1)
- ☐ Install application on agents
- ☐ Different systems have different management tools
 - pkg, pacman, yum, apt ...
 - Must specify which tool to use
 - ➤ But there are default settings for each OS
 - ➤ Puppet already handles it, don't worry ©
- ☐ Reference
 - https://docs.puppetlabs.com/references/latest/type.html#package

Simple Project – Service Deployment - Install application(2)

- ☐ Syntax
 - Simpest one

```
package { <sofware-name>:
    ensure => [present|absent],
    provider => <provider>,
}
```

- For FreeBSD, provider can use 'pkgng' or 'ports'
 - > 'pkgng' is the default value for FreeBSD agent
 - The pkg command
 - ➤ Note: provider 'pkg' is for OpenSolaris

Simple Project – Service Deployment - Install application(3)

☐ Example

apache24-2.4.16 1

Install apache24 from pkgng (the default provider)

```
package { 'apache24':
    ensure => present
}
```

- When puppet agent -t, wait for very long time
- Apache24 is installed!!

```
1:48am lctseng@agent1(192.168.234.141)[/usr/local/etc/puppet]
[W2] > sudo puppet agent -t
Warning: Setting configtimeout is deprecated.
    (at /usr/local/lib/ruby/site_ruby/2.1/puppet/settings.rb:1142:in `issue_deprecation_
Info: Retrieving pluginfacts
Info: Retrieving plugin
Info: Caching catalog for 101amd64-quarterly-job-23.nyi.freebsd.org
Info: Applying configuration version '1450255257'
Notice: /Stage[main]/Basic_settings::Common_service/Package[apache24]/ensure: created
Notice: Applied catalog in 87.32 seconds

1:48am lctseng@agent1(192.168.234.141)[/tmp]
[W4] > pkg info | grep apache
```

Version 2.4.x of Apache web server

Simple Project – Service Deployment

- Service activation(1)
- ☐ After installation, we need to activate the service
- ☐ Syntax

```
service { <service-name>:
    ensure => [running|stopped],
    enable => [true|false],
}
```

- ensure : start the service
 - > service < service-name > onestart
- enable : start the service at boot time
 - Modify /etc/rc.conf.d/<service-name>
 - service <service-name> start
- ☐ Reference
 - https://docs.puppetlabs.com/references/latest/type.html#service

Simple Project – Service Deployment - Service activation(2)

☐ Example

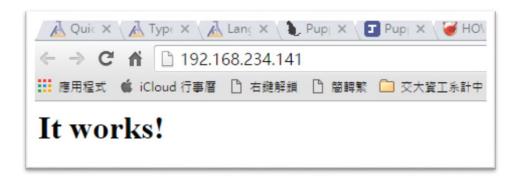
Start apache24 service and start it when booting

```
service { 'apache24':
    ensure => running,
    enable => true,
}
```

• Puppet adds new file: /etc/rc.conf.d/apache24

```
# Added by Puppet
apache24_enable="YES
```

• It works!



Manifest Dependency(1)

- ☐ Wait!! We need to install apache24 before we start service
- ☐ Also, we want to transfer apache24 configuration after we installed apache24
- ☐ But puppet manifest is unordered by default
 - Order of codes is meaningless!!
- ☐ To specify order

```
service { 'apache24':
    require => Package['apache24'],
    ensure => running,
    enable => true,
}
package { 'apache24':
    ensure => present,
}
```

- ☐ Reference
 - https://docs.puppetlabs.com/puppet/latest/reference/lang_relationships.html

Manifest Dependency(2)

- ☐ Another example: multiple dependency
 - Note: will not refresh apache24 even files in etc/apache24 changed
 - This script only ensures that etc/apache24 exists before starting service

```
package { 'apache24':
   ensure => present,
package { 'mod php5':
   ensure => present,
file { '/usr/local/etc/apache24':
               => present,
   ensure
               => 'puppet:///modules/basic settings/apache24',
   source
               => true.
   recurse
service { 'apache24':
   require => [File['/usr/local/etc/apache24'],Package['apache24','mod php5']],
   ensure => running,
   enable => true,
```

Simple Project – Command execution(1)

- ☐ Execute commands and programs on agents
- ☐ Syntax

```
exec { <unique-name>:
    command => <command-to-execute>,
    cwd => <current-working-directory>,
    path => <array-of-path-to-search>,
    user => <run-as-whom>,
    provider => [posix|shell],
}
```

- Provider
 - > posix : execute binary directly (default, much safer)
 - > shell : pass to /bin/sh
- ☐ Reference
 - https://docs.puppetlabs.com/references/latest/type.html#exec

Simple Project – Command execution(2)

☐ Example

• Record the time when puppet triggers

```
exec { "record date":
   command => "echo `date` >> trigger-time",
   cwd => "/tmp",
   path => ["/bin","/sbin","/usr/bin","/usr/sbin"]
}
```

Archive /var/log/message* when puppet triggers

```
exec { "archive log":
    command => "tar -cf `date '+%Y-%m-%d_%H:%M:%S.tar'` messages*",
    cwd => "/var/log",
    path => ["/bin","/sbin","/usr/bin","/usr/sbin"],
    user => 'root',
}
```

Simple Project – Command execution(3)

☐ Example : transfer a script/program and then execute

```
file { '/root/hello.out':
    ensure => present,
    mode => '0755',
    source => 'puppet:///modules/basic_settings/hello.out',
}

exec { 'run hello':
    require => File['/root/hello.out'],
    command => "hello.out >> trigger-time",
    cwd => "/tmp",
    path => "/root",
    user => 'root',
}
```

Note: execute whenever triggered, not only once

Simple Project - Review

- ☐ Different manifests for different agents
 - site.pp
- ☐ File distribution
 - File: /etc/motd
 - Directory: /usr/local/etc/apache24
- ☐ Offline user management
 - Local user: ppuser
 - Create/update information(password)
- ☐ Service deployment
 - Apache24: installed via 'pkg' and run with 'service'
- ☐ Command execution
 - Built-in: echo, tar
 - Custom: hello.out

We are running out of time

- ☐ Still many to be discussed...
 - Variables
 - Expressions
 - Conditions
 - Class parameters
 - Templates
 - Advanced ordering and relationship
 - ...
- ☐ Go and find it by yourself! If you're still interested in it
 - http://docs.puppetlabs.com/puppet/latest/reference/